### Fall 2025 Baseball Rules and Game Procedures

# Fall Baseball Pre-Game Responsibilities

#### Home Team

- Field Preparation- Batter's Boxes and Baselines
- Assignment of Umpires at the Major/AAA levels of play
- Game cancellations due to unplayable fields or inclement weather must be communicated 2 hours before scheduled game start time to both the Traveling Team Manager and Assigned Umpires

# Visting/Traveling Team

- Call/Txt Home Team by Wednesday Night to validate Field and Start Time
- Arrive 30 minutes prior to Game Start time and be ready to go!
- No new inning may begin after 1 Hour and 45 minutes of play-

#### Both Teams

- Provide 2 LLI Approved Game Baseballs
- Adhere to all Game Playing Rules
- Player Safety-Medical Kits/ Catcher Throat Guards etc.
  - Only time a player can have a bat in their hands is at Home Plate
- All bats must meet the Little League standard as of January 1, 2018. (USA Baseball Logo)
- Ties are allowed. If time allows and the managers agree to play extra inning(s), then this is allowable as well.
- No new inning may begin after 1 hour and 45 minutes of play.

### • Pitching rules – Per LLI Rule Book

- 66+ pitches 4 days rest
- 51-65 pitches 3 days rest
- 36-50 pitches 2 days rest
- 21-35 pitches 1 days rest
- o 1-20 pitches- 0 days rest

### • AGES 11-12

- 85 PITCHES PER DAY
- AGES 9-10
- 75 PITCHES PER DAY
- AGES 6-8
- 50 PITCHES PER DAY

## **AAA PLAYING RULES:**

**AAA Division** will follow the Little League Rule Book applying the **Minors** rules <u>unless</u> <u>adjusted or clarified below.</u>

- 5 inning games- No new inning may begin after 1 hour and 45 minutes of play
- **3-5-9 Rule-** 3 outs- 5 runs-9 batters completes inning of play.
- 5<sup>TH</sup> Inning is considered an "Open" Inning- 3 recorded outs ends the inning-
- Rotary batting
- 2 "steals" per inning (includes passed balls) No stealing of home
- Double Steal counts as one steal-
- Runners may advance on overthrows from Catcher back to Pitcher-
- Runners may advance on overthrows to any base-
- May advance from 3<sup>rd</sup> Base to Home on overthrow once per inning.
- No bunting
- Infield fly in effect
- Pinch runner can be put in for the catcher after two outs (last recorded out) –
- Ball on Pitcher's Mound no advancement by base runners
- Mandatory Play- Minimum of 6 defensive outs per player

# **MAJORS PLAYING RULES**

Majors Division will follow the Little League Rule Book applying the **Majors** rules <u>unless</u> adjusted or clarified below.

- 10 Run Mercy rule after 4 innings- The Manager of the team behind must agree to end the game- Any team playing to mercy another team (Running the bases etc.) could be disqualified and removed from League Play.
- No Pitcher is allowed to throw a breaking pitch, 1<sup>st</sup> Offense-Warning 2<sup>nd</sup> Offense Removal from game;
- Pinch runner must be substituted for the catcher after two outs. Pinch runner will be the last batted out-
- Mandatory Play- Teams should adhere to their respective League Policy
- No restriction on Pitcher/Catcher positions-.
- Rotary/Continuous batting order
- Drop third strike rule applies.
- No intentional walks are allowed.